TOWN OF KEYSTONE Summit County, Colorado

RESOLUTION 2025-17

A RESOLUTION OF TOWN COUNCIL OF THE TOWN OF KEYSTONE, COLORADO APPROVING STATEMENT OF WORK WITH BLUEVECTOR AI

WHEREAS, the Town of Keystone ("Town") is a home rule municipality governed by the Keystone Home Rule Charter; and

WHEREAS, Town Staff are actively working towards the implementation of improvements to the Short-Term Rental licensing program, necessitating the procurement of additional improvements to the licensing software; and

WHEREAS, Town Staff has conducted thorough research on various software providers offering licensing solutions, and based on that research, has been contracting with BlueVector AI for software for short-term rental licensing; and

WHEREAS, the Town Manager has determined that this additional scope of work with BlueVector AI qualifies for a sole source exemption under the Town's Purchasing Policy, as BlueVector AI is already deeply integrated into the Town's short-term rental program; and

WHEREAS, the Town of Keystone was awarded \$110,000 in grant funding from the Colorado Statewide Improvement Authority for improvements to the Town's Short-Term Rental licensing software;

WHEREAS, the Town Council finds it in the best interest of the Town to contract with BlueVector AI for these improvements to the short-term rental licensing software.

Now, Therefore, be it Resolved by the Town Council of the Town of Keystone, Colorado, that:

<u>Section 1</u>. The Town Council approves the sole source exemption for the reasons stated and authorizes the execution of a Statement of Work with BlueVector AI in substantially the form attached hereto as Exhibit A. The Town Manager is authorized to execute the Professional Services Agreement with BlueVector A on behalf of the Town.

<u>Section 2</u>. Effective Date. This Resolution shall take effect upon its approval by the Town Council.

Town of Keystone Resolution No. 2025-17 Page 2

ADOPTED by a vote of 6 in favor and 0 against, this 27th day of May 2025.

By: Kenneth D. Kiley Kenneth D. Riley, Mayor

ATTEST:

Approved as to Form:

DocuSigned by: Ileine Sielv B١

Town Clerk

By: Junifer Madsen By: Junifer Madsen By: Junifer Madsen Town Attorney



Statement of Work

Town of Keystone

STR Licensing Updates - Phase 2 (Grant Funding)

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Statement of Work

Customer Name Town of Keystone Customer Address 1628 Saints John Rd., Keystone, CO 80435 SOW # KYS-02

Project Overview

BlueVector AI is pleased to provide this Statement of Work to the Town of Keystone ("Customer"). This SOW and any Attachments hereto are subject to the terms and conditions of the Professional Services Agreement between the parties on 5/20/24.

Project Background

The Town of Keystone was recently established as its own governmental entity and is seeking a technology platform to host their website and a number of applications crucial to their operations. Keystone engaged BlueVector AI to build the initial STR licensing solution for the Town. This SOW is designed to enhance the solution with new innovative AI functionality and provide incremental training for the Town.

The scope of services for this effort will be structured in the following workstreams:

- Workstream 1: Initiate and Design
 - This workstream will focus on the project and system planning, business discovery/requirements, and solution design.
- Workstream 2: Configure the Keystone STR SnapApp solution
 - This workstream includes updating the SnapApp solution in the Customer's Google Cloud Platform environment and configuring the solution to meet the Customer's business requirements.





- Workstream 3: Final Testing, Training and Production Deployment
 - This workstream will focus on the final user acceptance testing, Train -the-Trainer and Administrator training, and production deployment of the solution.
- Workstream 4: Production Monitoring
 - This workstream will focus on monitoring the deployed solution and resolving any additional defects.

Project Scope

BlueVector AI will engage with the Customer to deliver the enhanced innovation and AI

capabilities described below:

Workstream 1: Initiate and Design

- Conduct internal kickoff and prepare for Customer kickoff.
- Conduct Customer project kickoff to align on project scope and identify periods of critical stakeholder engagement.
- Develop a detailed project plan with estimated milestone completion dates and deployment strategy.
- Conduct up to two (2) interactive Customer business process review workshops, documenting the following:
 - Identify key Personas and high-level Interaction journeys
 - Document key business processes and requirements
 - Identify requirements for configuration, custom code, workflow, security, reporting, data, and training
- Create a Feature List consisting of documented User Stories collected during the business process workshops into BVAI's Asana.
- Conduct up to two (2) review meetings to confirm user stories and capture revisions.
- Create a Solution Design for this project including:
 - Security and authentication
 - Technical architecture and integration components
 - Personas
 - Entity Relationship Diagrams and related data population of any new data objects from within the system (as necessary).
 - Workflow components
- Identify any differences between the project scope, level of effort estimates or budgetary impact as estimated in the Statement of Work and the identified Requirements identified during the Business Process Reviews.





- Review all gaps with the Customer to reduce scope or increase the timeline and budget.
- Review functional and technical design with stakeholders and gain customer acceptance.
- Create a Deployment Plan and support the Customer in the creation of a Rollout Plan.

Workstream 2: Iterate

- Conduct Sprint Planning per sprint (up to three sprints) to determine the team's development capacity, goals for the sprint, and selection of the highest priority designed user stories that will fit within the sprint.
- Conduct Sprint Grooming per sprint (up to three sprints) to create and refine user stories with a functional description, clear technical specifications, acceptance criteria, and priority.
- Complete three (3) Build Sprints consisting of:
 - Update the data model and supporting views
 - Enable both an application and licensing record, the application record being static once submitted and the licensing record subject to change.
 - Update the relationships between Property Management Companies, their PMs, Owners and properties to match business needs.
 - Associate documents as attachments in a related record to licenses already in the solution.
 - Provide the ability for a Customer admin to periodically import County GIS information (owner, address, property details) into a single SnapApp object from a spreadsheet (no more than 8 fields).
 - Based upon design, changes to ownership from prior imports can be identified through a single workflow rule
 - Property Management User Enablement and Enhancements
 - Build a User Profile and support views to enable Management Company point of contacts to maintain data (Property Managers, Owners and other Property details) directly in the solution. This includes workflow to support:
 - submitting renewal licenses with minimal changes
 - requesting to remove a property from their profile
 - requesting to add a property already licensed
 - submit new license application
 - Turn on Audit Trails for key fields.
 - As needed, populate new new data objects with data:
 - Existing/historical data: provide a one time copy of historical data between objects already in the system (existing records)
 - New Licensing process: Automate the process to copy new license data automatically from the application object to the license object once a license has been approved
 - Enable bulk payment for Property Managers to pay for all licenses at once





- Search, Export & User Experience
 - Update solution to support external search indexing across all fields.
 - Support wildcard search
 - Improve performance for large data sets
 - default the .csv button to download all records
 - Enable inline editing
- Automate validation checks
 - Renewal applications that did not change will receive a unique status
 - Automate max occupancy based upon number of bedrooms
 - Add up to four (4) validation rules as determined by Customer
- Upgrade SnapApp solution to enable the latest SnapApp features around WCAG compliance, security, and configuration
- As time allows, refine the existing staff licensing dashboard
- Deploy each sprint solution to a non-production environment for Sprint System Testing and Customer testing per sprint (up to three sprints).
- Conduct Sprint System Testing per sprint (up to three sprints) and coordinate sprint User Acceptance Testing ("UAT") of delivered functionality within this workstream.
- Engage with the Customer in up to two (2) hours of meetings per sprint (up to three sprints) to review the delivered functionality and gather feedback.

Workstream 3: Final Testing, Training and Production Deployment

- Deploy the end-to-end solution to a non-production environment for Customer testing.
- Work jointly with the Customer to facilitate end -to-end user acceptance testing in up to two (2) sessions of four (4) hours each in order to ensure the definition of done has been met for each user story. This includes documenting the results and solution bug fixes/tweaks.
- Resolve defects and re-test with the Customer in order to ensure the definition of done has been met for each user story.
- The Town of Keystone wishes to gain a deeper understanding of how to configure and maintain the solution. To this end, the Customer should be trained on the following **and assigned stories to complete:**
 - Email templates and other collaboration tools including Send Grid configuration
 - Managing Objects, Fields including default value setting (e.g autonumbering).
 - View, Workflow Rules and User Profile, setup and maintenance
 - Setup Document Generation
- Create Administrator and "Train the Trainer" training guides and a user video.





- Assumptions: These will be created in either presentation or document format and are not intended to be a full click-by-click user manual but rather a high-level guide to orient users to the delivered solution and how to use the major functionality. Materials will be created in English only.
- Conduct one (1) virtual workshop training session, up to three (3) hours, with up to three (3) Customer administrators covering key functions such as adding new users, updating security profiles, updating business rules and workflows, and modifying reports and dashboards.
- Conduct one (1) virtual "Train the Trainer" workshop training session, up to three (3) hours, with up to four (4) Customer trainers to enable key staff to train end users.
- Deploy the end-to-end solution to the Customer's production environment.

Workstream 4: Production Monitoring (Hypercare)

• Monitor and support the delivered functionality for up to two (2) weeks after the deployment.

Project Management Tasks

- Monitor project work items, accomplishments, risk, issues, budget, and schedule regularly to ensure the project stays on track.
- Perform weekly status meetings, development standups, and other customer consultations with the project team to ensure project timelines and requirements are met
- Complete Project Schedule with inputs from the Customer Project Manager as needed
- Conduct sprint planning sessions that review the team's development capacity, goals for the sprint, and selection of the highest priority user stories that will fit within the Sprint with a focus on end-to-end and testable functionality.

Out of Scope

These are application features that are out of scope for this project. BlueVector Al can deliver

these features in a future phase of the project.

- Any functionality not specified above.
- As time permits: Items to determine feasibility
 - Automated Sales Tax Licensing Verification





Post-Go-Live Hypercare Support Period (2 WEEK Term)

BlueVector AI will engage with the Customer to provide the following post go-live support services ("Hypercare") for this Solution. Hypercare includes monitoring the Solution after the final production deployment and logging and correcting any defects identified by users. During this period, BVAI will provide Tier 2 support which is defined as the resolution of solution defects that have been first triaged and validated by the Customer team ("Tier 1 team") against a delivered user story where the defined acceptance criteria are no longer met. BVAI will also recreate these defects to add details to user stories as needed.

The Customer Tier 1 team will submit requests through email or the BlueVector AI project tracking tool, or when required, a direct telephone call can be coordinated. Our technical support staff is available Monday through Friday, 9:00 a.m. to 6:00 p.m. CDT. BlueVector AI will respond to all requests within the schedule below and provide an estimated time for completion of the requested work or a request for further clarification on the request to facilitate resolution. BlueVector AI will endeavor to complete the work as soon as possible but does not guarantee any specific resolution time. All BlueVector AI and Google technical support personnel will be available via Email, Google Chat, or scheduled Google Meet. The table below details the response schedule:

S everity	Description of Severity	Response Time
Priority 1	System down or a critical defect inhibiting a large number of users from performing key tasks with no workarounds.	2 hours
Priority 2	An important defect that significantly impacts the performance of a large number of users or a critical issue that impacts a small number of users with no workaround.	1 Business Day
Priority 3	S mall defects that impact general usability or an important defect that impacts a small number of users.	2 Business Days





Delivery Approach

BlueVector Al's proven process for quickly and effectively delivering Google projects leverages the strengths of both Waterfall and Agile methodologies. We solidify the project's foundation through a thorough upfront Waterfall phase, where requirements are meticulously gathered, analyzed, and documented. This detailed blueprint ensures everyone is aligned on the target and mitigates scope creep during the following build and user acceptance testing sprints. Once the requirements are locked, we shift gears to Agile for the build cycles. Here, we break down development into sprint cycles (typically 2 to 3 weeks), allowing for rapid prototyping and demos of completed functionality shared at strategic increments. These demos serve as valuable touchpoints to showcase progress, gather feedback, and foster alignment among stakeholders, tying delivered work products back to the design blueprints. This iterative approach is ideal for short project cycles, as it promotes responsiveness and adaptability while still adhering to the predetermined requirements established in the Waterfall phase.

Our Agile methodology extends beyond development completion, seamlessly transitioning into dedicated User Acceptance Testing ("UAT") sprint cycles focused on requirement confirmation and user experience refinement. This phase serves as a crucial final validation step, ensuring the delivered solution aligns with the defined requirements documented in the approved design documents. Emphasis on upfront requirements gathering and validation ensures alignment with client expectations early on, minimizing the need for significant changes during the testing phase.

During our Validate Phase, we welcome insightful defect reports and feedback that refine the user experience. Any substantial changes are added to our project backlog wish list and carefully evaluated through a defined change control process. This approach helps to safeguard the original project scope and go-live timelines while providing the opportunity for new ideas to be incorporated through a change order with full transparency to any changes in the project plan. These new ideas can also be saved for a downstream project or phase. Ultimately, UAT culminates in a confident, collaborative sign-off, paving the way for a jointly agreed-upon deployment plan. This ensures a smooth go-live, where your final vision is put into





the hands of your end users while the Delivery team is available to support during the hypercare cycle.

Our hybrid approach offers the best of both worlds: upfront clarity and focus from Waterfall, combined with Agile's nimbleness and responsiveness, making it a perfect fit for our fast-paced project cycles.

BlueVector Al Resources

Resource	Responsibilities
Project Manager	Coordinate multiple work efforts, ensuring Customer's business objectives are met. Manage project resources to ensure quality, completeness, and timeliness of all tasks. Conduct and document the project schedule, project status meetings, sprint planning, and project review meetings. Deliver weekly status reports. Evaluate Customer priorities and execute change control processes to ensure the Customer's needs are met.
Solution Architect	This role will serve as a technical lead on the project team, providing architectural oversight and assistance. They will work with the project manager on a daily basis to steer the development team members to ensure Solution features are operating correctly and Customer expectations are met. Any new Solution features or architecture changes will be reviewed and approved by the Solution Architect.
Cloud Consultant	Evaluate Customer priorities throughout the project and execute change control process to ensure the project meets the Customer's requirements Manage preparation and communication of deliverables documentation Configuring the SnapApp solution User Story Creation Unit Test Creation and Unit Testing Help Conduct Administrator and Train-the-Trainer or End-User Training
Cloud Developer	Develop custom code and integrations. Build and execute unit tests. Document code to the appropriate level of detail.





Customer Obligations

BlueVector Al's assumptions for cost and delivery schedules are based on your active and timely participation throughout the project. You will be responsible for certain key project tasks, deliverables, and timely reviews of BlueVector Al work to maintain the project schedule and budget. If these obligations are not fulfilled, a Change Order to address the resulting budgetary impact will be required. Your expected involvement includes these key responsibilities:

- Assign a Product Owner as the owner of the Product Backlog, as described herein, that has this project as their top priority for its duration. Because of the critical nature of this role, it is understood that a change in Product Owner will cause a material delay in the project.
- Assign a Customer Project Manager as the single point of contact for issue resolution, activity scheduling, and information collection and dissemination.
- Conduct User Acceptance Testing as described in this SOW.
- Answer questions from BlueVector AI within 24 hours. The Customer agrees that failure to
 perform its material obligations described in this SOW, including review of deliverables or
 delayed or changed decisions, that result in a project delay will increase the project cost
 through a change order.
- Provide access to all sample data and documents necessary for the development and testing work to be completed.
- Purchase all required software or hardware directly from the appropriate vendor, and provide technical support as necessary.

Customer Resources

The Customer will assign appropriately skilled resources to fulfill these roles:

Resource	Responsibilities	Involvement
Internal Project	This individual will review and approve all key	Full-time during Planning and
Leader	issues that require management decisions. This	Workshops; 20% involvement in
	person will act as a liaison to BlueVector Al. Their	subsequent activities
	role will be to coordinate internal Customer	







Resource	Responsibilities	Involvement
	project activities and escalate issues that require management decisions.	
S ubject-Matter Experts	Provide detailed information on business and technical requirements as needed to complete the project.	Fully available during the requirements gathering workshop and UAT. This team should be small while still adequately covering all areas in the scope of the project.
S ys tem Adminis trator	Participate as part of a project team to assist with the implementation (setup and customization) and provide ongoing support of the application	25%

Assumptions

- Any production deployment procedures including internal security or go-live processes (e.g. ATO) and documentation required by the Customer have been communicated to BlueVector AI and impacts are identified above.
- The Customer will internally manage the feedback and approval process for all internal stakeholders/departments and external agencies, including gathering consolidated feedback for all elements requiring approval.
- To the extent services are to be performed at Customer's facilities, Customer will provide to BlueVector AI at no charge appropriate computer hardware and software, broadband internet access, communications resources, system and user documentation, office space and supplies, and a safe and non-hostile work environment.
- SnapApp will use the SendGrid API to send emails (sent manually by users or automatically via a workflow action in the SnapApp solution) unless a different email provider is identified above. The Customer is responsible for signing up for SendGrid API for their SnapApp instance. More information can be found here: https://sendgrid.com/en-us/pricing-and-plans
- Administrator Training presumes completion of the <u>SnapApp Admin Fundamentals course</u>. Consequently, any project-specific Administrator Training workshops detailed in this Statement of Work will concentrate on relevant configurations only.





- Customer and BlueVector AI understand that any dependency on SIPA may impact schedule and or impact the implementation of Bulk Payment Processing.
- Customer will review and update (as needed) any data prior to import. SnapApp data import utility assumes there is a precise way to match any imported data at the object and record level. Records that do not match may not be imported.

User Acceptance Testing

This Agile project timeline is based on the assumption that the Customer will contribute to, and review deliverables rapidly. Starting at Sprint Review, the Customer will have three (3) business days ("Evaluation Period") to test newly completed User Stori es/Deliverables and to identify any Defects, otherwise they will be considered accepted. BlueVector AI will provide notice prior to the end of the Evaluation Period. If the Customer cannot complete this feedback within three days, they must provide written notice to BlueVector AI. Following receipt of this notification, the Customer and BlueVector AI will jointly agree upon a completion date for that item and BVAI will provide written confirmation of the new target completion date. Within the Evaluation Period, the Customer will provide specific and comprehensive feedback on all changes in writing. BlueVector AI will correct the Defect as soon as reasonably practicable, where upon the Customer will receive an additional Evaluation Period commencing upon its receipt of the corrected User Story to verify that the Defect has been corrected. All requested changes that are not Defects shall be included as User Stories in the Product Backlog and prioritized by the Customer Product Owner.

BlueVector AI will provide best practice recommendations to the Customer on test environment, test scenario development, and resource assignment. The Customer will provide BlueVector AI with such assistance as may reasonably be required to verify the exist ence of and correct a reported Defect. All defects will be documented in BlueVector AI's Asana project management software with an associated level of priority. These priority levels are highlighted in the below table. The Customer and BlueVector AI will j ointly agree upon defects to be remediated before solution deployment based on priority level.

Customer and BlueVector AI define acceptance of the Requirement/User Story within the Evaluation Period as:

• User Story meets the acceptance criteria that were defined during Sprint Planning.





• User Story passes all relevant prior acceptance criteria, verifying that no regression has occurred.

Dynamic Scope and Change Control

Both parties recognize that there may be modifications to the Project Scope from time to time during the project. Changes that result in an increase in project scope will require either (a) elimination or simplification of other requirements or User Stories to offset the increase, or (b) a Change Order to increase the Project's cost.

Change Process - For each scope change and associated new User Story requested by the Product Owner, BlueVector AI will estimate the cost and schedule impact of the change or new User Story. The Product Owner will then either (a) accept the new User Story into the Product Backlog and decide which User Story(ies) shall be removed or simplified to offset the increase (b) reject the change or new User Story, or (c) request revisions to the change or new User Story for reconsideration.

Changes to Fixed Fee Scope - In addition to the Change Process above, in the case of a Fixed Fee contract or any scope item or User Story which the Parties have agreed is subject to a fixed delivery fee, all changes will require execution of a Change Order by both parties prior to commencement of such work by BlueVector AI.

Governance

 Steering Committee - Customer and BlueVector AI will establish a Steering Committee from key members from both organizations to monitor risks, discuss relationship health, and identify any issues in need of dispute resolution. The committee will meet on a monthly basis at a minimum. BlueVector AI will involve the Governance Lead, Engagement Manager, and the BlueVector AI Project Manager. The Customer will involve the Executive Sponsor, Product Owner, Customer Project Manager, and other relevant stakeholders.





- Status Reporting The BlueVector AI Project Manager will provide a weekly status report in writing to the Customer Project Manager and Product Owner. The weekly report will include the percentage of completion for each User Story, the pass rate for User Story Tests, key Project delivery milestone status, an estimated completion date for each milestone, as well as other information relevant to the delivery of the Project as may be agreed upon between the parties. This report will track action items and escalations between the BlueVector AI Project Manager and Customer Project Manager and Product Owner. A weekly project status call will be set up between the BlueVector AI Project Manager and the Customer Project Manager to review the content of the weekly status report.
- Tools BlueVector AI recommends that our joint project teams use our Project Management tool for sprint planning, User Stories, issues, and defect tracking. The team will mutually agree to tools for document management, source control, collaboration, and other support functions during the course of the Project.

Escalation Process

The following procedure will be followed if a conflict between the parties relating to a party's performance of its obligations ("Conflict") arises during the performance of the SOW Services.

When a Conflict arises, the BlueVector AI and the Customer Project Managers will first strive to work out the problem internally;

- Level 1: If the parties' project managers cannot resolve the Conflict within two (2) working days, the Customer Executive Sponsor and BlueVector Al's Governance Lead will meet to attempt to resolve the issue;
- Level 2: If the Conflict is not resolved within three (3) working days after being escalated to Level 1, Customer's Executive Sponsor will meet with the BlueVector Al Engagement Manager & Manager of Professional Services to attempt to resolve the issue;
- Level 3: If the Conflict remains unresolved within three (3) working days, then the conflict will be referred to Customer's SVP or CIO and BlueVector Al's CEO (the "Lead Executives") for their review and resolution.





In all Conflicts, the parties agree to use reasonable good faith efforts to resolve such Conflicts in accordance with this escalation procedure. The parties will not (i) initiate legal proceedings for the resolution of the Conflict or (ii) exercise a right to terminate this SOW based upon the Conflict, until the earlier of (a) the Lead Executives' joint written conclusion that amicable resolution through continued negotiation is unlikely, (b) thirty (30) days after the written referral to such Lead Executives was made, or (c) thirty (30) days before the limitations period governing any such cause of action relating to such Conflict would expire. During any Conflict resolution, BlueVector Al agrees to provide the SOW Services to the extent practicable pending resolution of the Conflict.

Schedule

The timeline for this project is 14 weeks from kickoff to final deployment plus 2 weeks of postgo-live Hypercare support. The actual start date will be jointly determined after the Statement of Work and contracts are fully executed.

Phase	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Project initiation & Kickoff																	
Discovery																	
Design																	
Sprint 1																	
Sprint 2																	
Sprint 3																	
UAT																	
Deploy & Train																	
Hypercare																	





Project Deliverables

Deliverable	Description
Weekly Status Reports	Weekly project update providing status of work accomplished, work scheduled, and outstanding risks and issues.
Project Kickoff Deck	Kick-off presentation outlining project goals, scope and draft timeline with longpole considerations.
Business Requirements Document	Defines, documents, and prioritizes customer's business and technical requirements.
Solution Design Document	This document provides an overview of both functional and technical components. From a functional side this document may include personas, process flows, wireframes on the UI and UX design. The object model and key technical features are also included.
Configured Application	The application is configured and available for user acceptance testing by Customer.
Training Materials	Training Guide (presentation) in Slide Format.
Admin Training Materials	Training Guide (presentation) in Slide Format.
Production Go-Live Plan	Application Deployment Plan for go -live with production pre and post deployment steps.
Close - out Documentation	Summary of actions to close any remaining issues, recommendations for further attention by Customer.

Fixed Fee Services

Below is the implementation cost for this project:

Milestone	Description	Acceptance Criteria	Amount
Project Kickoff	Staffing all resources, completion of the kickoff deck and presentation	Completion of Kickoff Meeting	\$10,000
Workshops, Design Documents Delivery	Conduct Design Workshops, User Stories, and Solution Design	Email sign-off on User Stories and Solution Design	\$20,000
Sprint 1	Completion of Sprint Build and Demo	Completion of Sprint Demo	\$12,500





Milestone	Description	Acceptance Criteria	Amount
Sprint 2	Completion of Sprint Build and Demo	Completion of Sprint Demo	\$12,500
Sprint 3	Completion of Sprint Build and Demo	Completion of Sprint Demo	\$12,500
Final UAT & Training	Completion of Final UAT, Training Materials, and Email sign off on UAT and Training	Email sign-off on UAT and Training	\$10,000
Deployment	Deploy the solution to a production - ready environment	The solution is deployed into the production -ready environment	\$12,500
Total Cost of Implement	\$90,000		

Expiration: This proposal is valid for 30 days.

Travel and Expenses: Included in the costs listed above.





Signature and Terms

By signing below, BlueVector AI and the Customer acknowledge and agree to the terms and conditions set forth in the Professional Services Agreement and this SOW. The Effective Date of this SOW shall be the date executed by both parties.

Town of Keystone	BlueVector Al, LLC
Signature	Signature
Title	Title
Date	Date



